

# CREATIVE ANIMATION

## 12 SESSIONS COURSES OUTLINE

### BASIC COURSES

Basic of Creative Animation (Learning basic software)

Basic of Frame-by-frame animation

Keyframe & Function Editor

Basic of Plastic Tool used as Skeleton

Basic of Scenery making & Camera scene

Basic Talking & Lips Sync

### PROJECT BASED

Stickman animation (Frame-by-frame)

Personal message animation (Talking)

Propose animation project, storyboarding

2D Animation Project (Phase 1)

2D Animation Project (Phase 2)

Final animation completion & Animation Presentation